CASE – BYTECODE

package myentitites

import case.lang.System

namespace EntitiesNameSpace {

String->Object->Main

#public class Program

[public Program(String [] args)

[EntityPool Pool = EntityPool.getEntityPool]

assert(Pool) //asserts that Pool exists and has a value

Stream (n) String

Int MyInt = EntityPool.getStreamMemory() //retrieve mem from pool

**bytecode** {

1 MOV 20 100

1 ADD 6 100

2 SUB 5 100

3 JMP 400

}

]

#endclass